

FILM

MIDYEAR

Goals

1. To show that you can **get around quickly in an editor** as the result of doing so much editing this semester.
2. To show that you **see/understand more than an “un-educated” person** when you look at a film.

Process

1. Start a **new Library and Project** and **import the famous scene** of Max meeting Furiosa.
2. **Cut the scene** into actual clips.
3. **Insert a .2 second fade-to-white** between each cut.
4. **Call Krill** over when you are done.
5. Watch the now-segmented scene a zillion times, **taking notes on ten different clips/cuts** that give you the **best opportunity to show off** how you see differently/more knowledgeably than you did before taking the course. Use the handed-out form to
 1. **note the minute:second** of the cut that begins the clip
 2. describe briefly **what you see/hear**
 3. describe the **effect / technique / how-it-helps-us-understand** the story and characters – use your **film vocabulary**
6. Go to the web site and **make 10 entries** from your notes.

Method

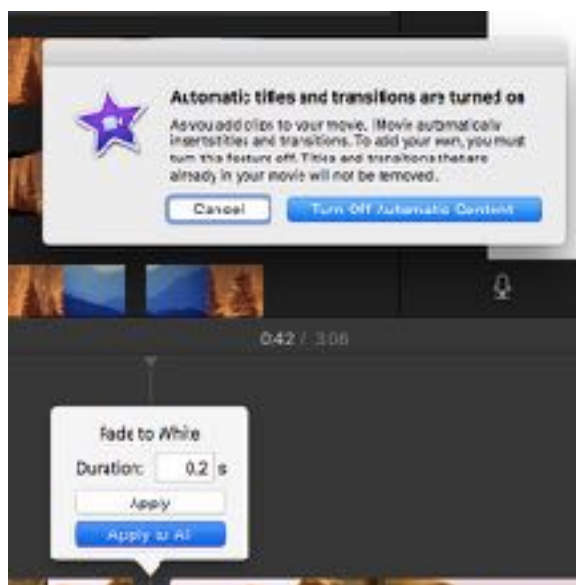
1. After dragging the scene to your timeline, change the “Crop-to-Fill” to “Fit” so you maintain the aspect ratio.



2. In the timeline Settings, check “Automatic Content.”



3. Cut the film at each edit point. iMovie will automatically insert a 1 second cross dissolve.
4. When you are done, change one of the transitions to a .2 second Fade to White. Click “Apply To All.” iMovie will complain. Chose “Turn Off Automatic Content.” iMovie will convert all your transitions to .2 Fade to White.



EFFECTS/TECHNIQUES

sound

J-cut

L-cut

shots

close-up

extreme close-up

long shot

extreme long shot

medium shot

establishing shot

shot/reverse shot

over-the-shoulder shot

high angle shot

low angle shot

God's eye shot

subjective camera

POV shot

pan shot

tilt shot

hand-held

swish pan

dolly (tracking) shot

crane (tracking) shot

short vertical tracking shot

zoom in (or push in)

zoom out

freeze frame

dolly circular shot

dolly circular shot

combining shots

jump cut

match cut

fade-out

fade-in

dissolve

wipe

mise en scene

tight framing

canted shot

deep focus

shallow focus

rack focus

long take

steadicam shot

slow motion

accelerated motion

cut on motion

180 degree rule

rule of thirds